



8:1:1
Program
Guide

BACKGROUND

The 8:1:1 program located at the Special Education Center provides services to students with severe emotional/behavioral disabilities in grades 5 through 12.

STAFFING

Each classroom contains 8 students, 1 Special Education Teacher and 1 Teaching Assistant. Additional support is provided by school social workers who provide weekly counseling and assist with overall behavior management. This program also utilizes Student Management Teaching Assistants who staff the Alternative Learning Rooms (ALR) and the Time-out room.

BEHAVIOR MODIFICATION SYSTEM

The 8:1:1 program uses the Therapeutic Crisis Intervention (TCI) system as the framework for providing behavioral interventions. A combination of student goal setting and a behavior level system based upon point accumulation is the foundation for classroom behavior plans.

INSTRUCTIONAL PROGRAM

A regular education curriculum is provided to students to allow them to participate in the state testing program towards meeting New York State standards. It is expected that students will earn Regents or local diplomas, however, when necessary, some students receive instruction that allows them to earn IEP diplomas and participate in school to work programs.

OPERATING PROCEDURES

1. **Students earn their points. The staff responsible for assigning the earned points are the only people who can discuss an “appeal” with the student.**
2. **Staff members need to write in the comment column of the point sheets as to why the student did not earn points.**
3. **Students who refuse to take off their heavy outerwear do not earn points until they comply. Sweatshirts with hoods are okay but hoods may not be worn in school. Students who do not comply will not earn any points and will eat in the Level 1 lunchroom.**
4. **Students who are absent must have a written excuse for their absence or a parent must have had contact with the teacher regarding the reason for the absence. Students who do not have either of these earn a level 1 for that day.**
5. **If students are unprepared for class, (e.g. required forms, homework, or missing textbooks) they may only earn 3 points.**
6. **Students who do not change for Phys. Ed. Class or are not prepared for class, will only earn 3 points-even if they participate and behave all period.**
7. **If students do not change or participate in Phys. Ed, but sit quietly and complete written assignments, they can earn 1 point.**
8. **Hats, picks in hair, dew rags, bandanas, wristbands, headbands and any other items causing safety concerns are not to be worn or left hanging out of pockets. They cannot be showing. Students who do not comply will not earn any points and will eat in the Level I lunchroom**
9. **Cell phones, I-Pods, pagers, video games, etc. must be given to the teacher/T. A. during homeroom time and will be given back during bussing at the end of the day. Student will not earn points until the item is turned in to staff. Parent will have to pick up the item if student has refused to hand the item in. Students in possession of these items without turning them in will be referred to the ALR/Social Worker.**
10. **Students on Level 3 may use computers, headsets, games, radios, etc. appropriately when all of their work is completed.**
11. **If students are assigned a Level 1 lunch, they must continue to be assigned a Level 1 lunch until they complete it successfully (a working, quiet lunch), no matter what level they are on the next day.**

- 12. In 8:1:1, students must be accompanied everywhere! There is 100% supervision at all times.**
- **Between classes.**
 - **To the Alternative Learning Room.**
 - **To bathrooms. Only one student may use the bathroom at a time. Staff must lock/unlock and check over the facility–entirely-before and after each student.**

8:1:1 LEVELS

LEVEL 3 (90-100)

- 1. PLAY BASKETBALL OR OTHER PLANNED ACTIVITIES AFTER LUNCH. STUDENTS MAY LISTEN TO WALKMANS/PLAY GAMEBOYS AS AN ALTERNATIVE TO BASKETBALL**
- 2. PLANNED ACTIVE LEISURE TIME WILL BE SCHEDULED IN THE GYM DAILY.**
- 3. SIT AT THE LEVEL 3 LUNCH TABLE OR HAVE LUNCH WITH A PREFERRED ADULT SCHEDULED AHEAD OF TIME.**
- 4. COMPUTER/INTERNET USE DURING FREE TIME.**
- 5. ACTIVITY PERIOD WITH LEVEL 3 GROUP.**
- 6. HEALTHY SNACK AT THE END OF THE DAY.**
- 7. COMPUTER, HEADSETS, GAMES, RADIO, ETC. WHEN ALL WORK IS COMPLETED.**

LEVEL 2 (89-80)

- 1. SIT AT THE LEVEL 2 LUNCH TABLE.**
- 2. CAN DRAW OR READ AFTER LUNCH.**
- 3. 15 MINUTE COMPUTER TIME (NO INTERNET) DURING FREE TIME.**

4. ANYTHING ACADEMIC OR BOARD GAMES DURING ACTIVITY PERIOD (NO INTERNET USE).

5. LEVEL 2 STUDENTS CAN PARTICIPATE IN CLASSROOM OR SPECIAL ACTIVITIES WHEN WORK IS COMPLETE.

LEVEL 1 (79-BELOW)

1. LEVEL 1 ROOM FOR LUNCH-WORKING (QUIET LUNCH).

2. NO ACTIVITIES, NO DRAWING, NO LEISURE ACTIVITIES DURING FREE TIME.

3. DO ACADEMICS, MAKING UP ASSIGNMENTS OR SIT QUIETLY DURING ACTIVITY PERIOD.

4. NO COMPUTER USE DURING ACTIVITY PERIOD OR FREE TIME.

NAME: _____ TEACHER _____

WEEK: _____ LAST WEEK'S LEVEL _____

Behavioral Rating Key

- 5 - Excellent Effort
- 4 - Good Effort
- 3 - Satisfactory Effort
- 2 - Little Effort
- 1 - No Effort

MONDAY

Time:	Period:	Class:	Comments	Rating:	X2 = Points
8:20 - 8:30	1	Homerm	<i>2points</i>		
8:30 - 9:15	2		<i>5 points</i>		
9:15 - 10:00	3		<i>5 points</i>		
10:00 - 10:45	4		<i>5 points</i>		
10:55 - 11:25	5	Lunch	<i>3 points</i>		
11:30 - 12:15	6		<i>5 points</i>		
12:15 - 1:00	7		<i>5 points</i>		
1:00 - 1:45	8		<i>5 points</i>		
1:45 - 2:15	9		<i>5 points</i>		

Behavior Points	80 total
Goal Points	20 total
Total	100 for day

TUESDAY

Time:	Period:	Class:	Comments	Rating:	X2 = Points
8:20 - 8:30	1	Homerm			
8:30 - 9:15	2				
9:15 - 10:00	3				
10:00 - 10:45	4				
10:55 - 11:25	5	Lunch			
11:30 - 12:15	6				
12:15 - 1:00	7				
1:00 - 1:45	8				
1:45 - 2:15	9				

Behavior Points	
Goal Points	
Total	

WEDNESDAY

Time:	Period:	Class:	Comments	Rating:	X2 = Points
8:20 - 8:30	1	Homerm			
8:30 - 9:15	2				
9:15 - 10:00	3				
10:00 - 10:45	4				
10:55 - 11:25	5	Lunch			
11:30 - 12:15	6				
12:15 - 1:00	7				
1:00 - 1:45	8				
1:45 - 2:15	9				
				Behavior Points	
				Goal Points	
				Total	

THURSDAY

Time:	Period:	Class:	Comments	Rating:	X2 = Points
8:20 - 8:30	1	Homerm			
8:30 - 9:15	2				
9:15 - 10:00	3				
10:00 - 10:45	4				
10:55 - 11:25	5	Lunch			
11:30 - 12:15	6				
12:15 - 1:00	7				
1:00 - 1:45	8				
1:45 - 2:15	9				
				Behavior Points	
				Goal Points	
				Total	

FRIDAY

Time:	Period:	Class:	Comments	Rating:	X2 = Points
8:20 - 8:30	1	Homerm			
8:30 - 9:15	2				
9:15 - 10:00	3				
10:00 - 10:45	4				
10:55 - 11:25	5	lunch			
11:30 - 12:15	6				
12:15 - 1:00	7				
1:00 - 1:45	8				
1:45 - 2:15	9				
				Behavior Points	
				Goal Points	
				Total	

GOAL RATING SHEET

Behavioral Rating Key

- 5 Excellent Effort
- 4 Good Effort
- 3 Satisfactory Effort
- 2 Little Effort
- 0 No Effort

NAME: _____

WEEK OF: _____

Behavioral Categories	Monday	Tuesday	Wednesday	Thursday	Friday	Week Total
Personal Goal I						
Personal Goal II						
Goal I School/Academics						
Goal II School/Academics						
Daily Totals						

Comments